



Guidelines for FALL 2019 Region 87 Invitational Tournament

The following are the guidelines for Region 87 playoffs. The teams that win their division in this tournament will be representing Region 87 at the Area Tournament of Champions. Play for that tournament is on December 7th and 8th with the finals held on December 14th. If the team prevails at the Area tournament, play will continue to the Section Tournament.

GUIDELINES:

Start Times: If a team does not appear to start play at their required time (subject to below), the team that does appear will be declared the winner of that game and will advance.

Start times will not be extended unless the team already onsite agrees to extend the start time. The start time shall not be extended any longer than 10 minutes from the start time noted in Matchtrak.

NO Coin Toss (Home Team chooses side to defend or to kick off - to start the match).

All matches must have a winner. If tied at the end of the 4th quarter, winner to be determined by the following procedure:

Tie-Breaker Procedure: A tie score at the end of the regulation play will be decided by up to two extra time periods of play. The away team will have the kickoff for the first extra period. If the game remains tied at the end of the first extra period, play will continue for one additional period. Each team shall switch sides at the beginning of the second period and the home team will have the kickoff. If the game remains tied at the end of the second extra time periods, 'Kicks from the Mark' will be taken to determine a winner before advancement.

For our 10U Division – the extra time period shall be 5 minutes each

For our 12U-14U Divisions – the extra time period shall be 10 minutes each.

Playtime Requirements:

Region 87 has a long standing policy that no player plays 4 quarters until all players play 3. Additionally, our policy for the 10U Divisions are that no player shall be in Goal for more than two quarters and if a player is in goal for two quarters, they shall play at least 1 additional quarter in the field. **(THIS POLICY SHALL BE ENFORCED DURING ALL PLAYOFF GAMES)**

PROTESTS: *Referee decisions during any of these matches are final and not subject to protest.*

RED CARDS: *If any player is issued a red card during the match, that player will be ineligible to participate in the PK shootout and be suspended one or more games either in the balance of the Regional Invitational Tournament or the Tournament of Champions on December 7/8.*

KICKS FROM THE MARK PROCEEDURE (FALL 2019)

Procedure that we will be using for the Kicks from the Penalty Mark :

- *The Referee chooses the goal at which the kicks will be taken.*
- *The Referee assign the home team to the HEADS side and does a coin toss. The team who wins the toss decides whether to take the first or the second kick.*
- *The Referee and the Center Assistant keeps a record of the kicks being taken.*
- *Subject to the conditions explained below, both teams alternate in taking five kicks per team and if there is no clear winner, then there will be the next series of 5 kicks (continuing through the players listed. If there is no clear winner after 10, then the kicks go to 'sudden death')*
- *The kicks are taken alternately by the teams.*
- *If, before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to complete its five kicks, no more kicks are taken and the one team is declared the winner of the match.*
- *If, after both teams have taken five kicks, both have scored the same number of goals, or have not scored any goals, kicks continue to be taken in the same order until one team has scored a goal more than the other from a second series of five kicks from the next 5 players. If there is no clear winner, then the kicks will go to 'sudden death'.*
- *A goalkeeper who is injured while kicks are being taken from the penalty mark and is unable to continue as goalkeeper may be replaced by a player on the pitch.*
- *With the exception of the foregoing case, only players who are on the field of play at the end of the match, which includes the extra time, are allowed to take kicks from the penalty mark.*
- *Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick.*
- *An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken.*
- *Only the eligible players and match officials are permitted to remain on the field of play when kicks from the penalty mark are being taken.*
- *All players, except the player taking the kick and the two goalkeepers, must remain within the center circle (or at the Halfway Line per the Referee's direction)*
- *The goalkeeper who is the team-mate of the kicker must remain on the field of play, outside the penalty area in which the kicks are being taken, on the goal line where it meets the penalty area boundary line.*
- *Unless otherwise stated, the relevant Laws of the Game apply when kicks from the penalty mark are being taken.*
- *When a team finishes the match with a greater number of players than their opponents, they shall reduce their numbers to equate with that of their opponents and inform the Referee of the name and number of each player excluded. The team captain has this responsibility.*
- *Before the start of kicks from the penalty mark the Referee shall ensure that only an equal number of players from each team remain within the center circle and they shall take the kicks.*
- *NO Spectators shall be between the area between the edge of the penalty area and the end line of the field.*